OzoCodes Pocket Guide

Codes are shown from left to right.

## SET SPEED

- **SLOW**
- **CRUISE**
- **FAST**
- **TURBO**
- **SNAIL (3 sec.)**
- **NITRO (3 sec.)**

## Change Direction

- **GO RIGHT**
- **JUMP RIGHT**
- **GO STRAIGHT**
- **JUMP STRAIGHT**
- **GO LEFT**
- **JUMP LEFT**

## WIN or EXIT

- Place only at line ends and used to set goals or to indicate points to reach.
- **WIN or EXIT (KEEP PLAYING)**
- **WIN or EXIT (GAME OVER)**

## 30 Seconds Timer

- Starts a 30 seconds countdown before Ozobot stops and game is over.

## Counters

- Makes Ozobot keep track of events encountered on paths. Ozobot will stop and game is over after five events are detected.
- **KEEP TRACK OF INTERSECTIONS**
- **KEEP TRACK OF DIRECTION CHANGES**
- **KEEP TRACK OF PATH COLOR CHANGES**

## Cool Moves

- **TORNADO**
- **SPIN**
- **ZIGZAG**
- **BACKWALK**